

This is CS50 AP.

an introduction to the intellectual enterprises
of computer science and the art of programming

Unit 1

Module 2

variables

variables



variables



```
int counter = 0;
while (true)
{
    printf("%d\n", counter);
    counter++;
}
```

variables

```
// declaring a variable
```

```
int counter = 0;
```

```
int counter2;
```

```
// resetting a variable
```

```
counter = 4;
```

```
counter2 = 5;
```

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