This is CS50 AP.

an introduction to the intellectual enterprises of computer science and the art of programming

Unit 0
Module 0

what is a computer?















a device

a device

that accepts data or input

a device

that accepts data or input and processes it in some way

that accepts data or input and processes it in some way to automatically produce

a device that accepts data or input and processes it in some way to automatically produce a result

a device that accepts data or input and processes it in some way to automatically produce a result

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